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TRIBECA FESTIVAL 2025 UNVEILS GAMES PROGRAM

Featuring World Premieres and Playable Demos of Official Games Selection, Including Dispatch, Mixtape, Death Howl, and More

Single Tickets on Sale Today for Tribeca Members; General Public April 29
Tribeca Membership and Festival Passes Available at <u>TribecaFilm.com</u>



NEW YORK – (April 24, 2025) – The 2025 Tribeca Festival, presented by OKX, today announced its official games program, which celebrates the convergence of games, entertainment, and culture. This year's slate features nine selections that exemplify potential in phenomenal storytelling and innovation through interactive experiences. Each selection is eligible for the Tribeca Games Award, which honors an unreleased game for excellence in artistic storytelling. The games gallery will host free playable demos of this year's selections exclusively at Pier 57, which will be open to the public from June 11-15.

The program features several world premieres, including *SLEEP AWAKE*, an immersive horror game where players navigate depraved death cults and otherworldly forces; and *Dispatch*, a

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superhero workplace comedy where players juggle managing a dysfunctional team, making high-stakes decisions, and balancing their quest to become a hero.

"This marks our fifth year of spotlighting games as Tribeca Official Selections, and we are proud to build upon a legacy of championing visionary creators who are redefining the possibilities of interactive storytelling," said **Casey Baltes**, Vice President of Tribeca Games and Immersive. "This year's selections showcase a diverse range of voices from around the world, each exploring identity, emotion, and perspective in unique and impactful ways. We're honored to continue serving as a launchpad for these incredible games, and we're excited to see how audiences resonate with their stories."

Previous Tribeca Festival Official Selections for Games include titles such as *Blue Prince*, praised by critics for its innovative design and dynamic environment following its release earlier this month; the award-winning *Goodbye Volcano High*, lauded for its striking art style and emotional narrative; *NORCO*, the inaugural Tribeca Games Award winner, celebrated for its richly layered storytelling upon its 2022 release; and *Venba*, the award-winning narrative cooking game that has earned acclaim for its heartfelt storytelling and meaningful celebration of culture.

The Tribeca Festival 2025 games selections include:

2025 TRIBECA FESTIVAL GAMES SELECTION

Absolum, (France, Canada) - World Premiere. In a fantasy world where magic use is restricted to King Azra and his wizardly court, four outcasts start a revolt to overthrow him and restore magic to the world.

Studio: Dotemu, Guard Crush, Supamonks

Publisher: Dotemu

Cairn, (France) - New York Premiere. Reach a summit never climbed before in this survival-climber from the creators of Furi. Climb anywhere and plan your route carefully, managing pitons and resources to survive Mount Kami.

Developer & Publisher: The Game Bakers

Death Howl, (Denmark) - World Premiere. Journey through the sorrowful spirit world. Craft cards and claim powerful totems to defeat the woeful spirits lurking in the mystical lands. Unravel the tale of a grieving mother.

Developer: The Outer Zone Publisher: 11 bit studios

Dispatch, (United States) - New York Premiere. Dispatch is a superhero workplace comedy where choices matter. Manage a dysfunctional team and strategize who to send to emergencies, all while balancing your own quest to become a hero.

Developer & Publisher: AdHoc Studio

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MIO: Memories in Orbit, (France) - North American Premiere. Play as MIO in this mesmerizing metroidvania and explore an enormous technological ark overgrown with machines gone rogue. Uncover numerous secrets, enhance MIO's abilities and save the spaceship from oblivion.

Developer: Douze Dixièmes

Publisher: Focus Entertainment Publishing

Mixtape, (Australia) - World Premiere. On their final night of high school, three friends embark on a nostalgic adventure through dreamlike reenactments of pivotal memories, set to a curated 90s soundtrack. *Mixtape* blends vibrant visuals, heartfelt storytelling, and diverse gameplay, from skateboarding to rhythm challenges, exploring themes of friendship, growth, and music's role in life's defining moments.

Developer: Beethoven & Dinosaur Publisher: Annapurna Interactive

Possessor(s), (United States) - World Premiere. Escape a sprawling, flooded city overrun with surreal horror in this fast-paced action side scroller.

Developer: Heart Machine Publisher: Devolver Digital

SLEEP AWAKE, (United States) - World Premiere. People are disappearing in their sleep. As Katja, you must navigate the horror of depraved death cults and otherworldly forces to save yourself and those who rely upon you.

Developer: Eyes Out

Publisher: Blumhouse Games

Take Us North, (United States) - World Premiere. Inspired by real-world stories, *Take Us North* is a narrative adventure/survival game that follows the journeys of migrants and asylum seekers on their way to cross the US-Mexico border.

Developer: Anima Interactive

Learn more about the Tribeca Festival programming team at <u>TribecaFilm.com</u>. For more programming updates follow @Tribeca and #Tribeca2025 on <u>Instagram</u>, <u>X</u>, <u>Facebook</u>, <u>LinkedIn</u>, and <u>YouTube</u>. A Tribeca Membership or 2025 Tribeca Festival passes and ticket packages can be purchased at <u>tribecafilm.com</u>.

ABOUT TRIBECA FESTIVAL

The Tribeca Festival, presented by OKX, brings artists and diverse audiences together to celebrate storytelling in all its forms, including film, TV, music, audio storytelling, games, and immersive. With strong roots in independent film, Tribeca is synonymous with creative expression and entertainment. Tribeca champions emerging and established voices, discovers award-winning talent, curates innovative experiences, and introduces new ideas through exclusive premieres, exhibitions, conversations, and live performances.

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The Festival was founded by Robert De Niro, Jane Rosenthal, and Craig Hatkoff in 2001 to spur the economic and cultural revitalization of lower Manhattan following the attacks on the World Trade Center. The annual Tribeca Festival will celebrate its 24th year from June 4–15, 2025 in New York City.

In 2019, James Murdoch's Lupa Systems bought a majority stake in Tribeca Enterprises, bringing together Rosenthal, De Niro, and Murdoch to grow the enterprise.

ABOUT THE 2025 TRIBECA FESTIVAL PARTNERS

The 2025 Tribeca Festival is presented by OKX and with the support of our partners: AT&T, Audible, Bulleit Frontier Whiskey, Canva, CHANEL, City National Bank, DIRECTV, Don Julio Tequila, Fiji Water, Indeed, KLM Royal Dutch Airlines, NBC4 and Telemundo 47, NYC Mayor's Office of Media and Entertainment, National CineMedia, New York Magazine, Spring Studios New York, The Wall Street Journal, Variety, Vulture, and Whalar.

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